

Timing Factors



Dallas Football Officials Association

New Members Training



Period Length – Sub-varsity

- Are typically either, 6, 8 or 10 minutes.
- May be shortened by mutual consent of the competing schools.
- Any time during the game, the playing time of any remaining period or periods may be shortened by mutual agreement of the opposing head coaches and the referee.
- Intermission typically will be from 8-15 minutes. There are some exceptions.
- Before the game starts, playing time and the intermission may be shortened by the referee if he is of the opinion that darkness or other conditions may interfere with the game. The four periods must be of equal length if the game is shortened before its start.

Extending the Period

- **A period shall be extended for an untimed down if one or more of the following occurs during a down in which time expires:**
 - 1) A penalty is accepted for a live-ball foul(s) (**Exception:** Rule 10-2-5-a). The period is *not* extended if the foul is by the team in possession and the statement of the penalty includes loss of down unless the offended team chooses to extend the period for one more play.
 - 2) There are offsetting fouls.
 - 3) An official sounds his whistle inadvertently or otherwise incorrectly signals the ball dead.
- **Additional untimed downs will be played until a down is free of the circumstances in statements 1, 2 and 3 (above).**
- **If a touchdown is scored during a down in which time in a period expires, the period is extended for the try (Exception: Rule 8-3-2-a).**

Team Timeouts (3 per half)

Procedures

- Kill Clock then check it stops....is clock right?
- Timeouts are 1-minute.
- Write it down!
- Confirm with other officials number remaining for each team
- **H, L** let coach know how many they have remaining
- **R** with ball (**U** in 4-Man crews)
- **L** time interval, notify when over

Officials Timeouts

Procedures

- Kill Clock then check it stops....is clock right?
- Take as much time as needed to address the reason for game stoppage. Some Examples are:
 - Injury
 - Coach wants to discuss rules interpretation (may end with a charged Team timeout)
 - Clock/scoreboard issue(s)
 - Playing field issues
 - Water-break (when playing in extreme heat)

Game & Play Clock

Read Rule 3