

UIL EXCEPTIONS TO NCAA RULES FOR 2005

1. In all instances where "NCAA Sanctions" appears, UIL rules will govern.
2. 1-1- Number of players changed to NO MORE THAN SIX
1-a players each in UIL Six Man Games. NOTE: UIL (Texas) Six Man Football Rules exceptions are listed in both NCAA Officials Manuals for a Crew of Four and a Crew of 2/3 Officials.
3. 1-1- Number of required officials may be waived.
4-a
4. 1-1- Does not apply to UIL games.
7-a &
b & c
5. 1-2- Change "mandatory" to "recommended".
1-b
6. 1-2- Change "mandatory" to "recommended".
1-c
7. 1-2- Change the first sentence to read: "It is recommended
3-a that limit lines be marked with 12 inch lines at 24 inch intervals 12 feet outside the side lines and the end lines, except in stadiums where total field surface does not permit."
8. 1-2- Limit of 60 individual not in full uniform is waived.
4-b
9. 1-2- Add: "In UIL games 30 foot uprights are recommended,
5-a 20 foot uprights are mandatory."
10. 1-2- Change to read: "Above the crossbar the uprights shall
5-b be white or yellow and 23 feet 4 inches apart inside to inside. (EXCEPTION: When UIL schools are playing on collegiate fields with 18 feet 6 inches goal posts, and 23 feet 4 inches goal posts are not available, the collegiate goal posts may be used by mutual agreement of the competing schools.)"
11. 1-2-6 Add: "The use of 12 pylons is recommended, but 8 pylons, on each, placed at the inside corners of the four intersections of the sidelines with the goal lines and end lines is mandatory."
12. 1-2- Change the second paragraph to read: Any other line-to-
7-a gain indicator that accurately measures the line to gain is

permitted when determined by the home school. Mutual agreement is not required.

13. 1-3- Does not apply to UIL games.
1-j &
k
14. 1-3- Add to the end of the first sentence: NOTE: It is
2-a mandatory that at least one ball be offered for play. It is recommended that each team offer at least two balls for play.
15. 1-3- Add: "If balls are available and ball persons are being
2-g used."
16. 1-4- Add: "Exception: Light colored jerseys, instead of white,
3-a are acceptable if jersey colors of the teams are of contrasting colors." Home teams are required to make any changes necessary.
17. 1-4- Jerseys must be full length and tucked into the pants.
4-e (Exception: UIL jerseys must come to the top of the waist.)
18. 1-4- All squad members must wear visible socks or leg
4-h coverings that are identical in color, design and length, (Exception: White sweat socks.)
19. 1-4- Gloves and/or hand pads that are not gray in color or not
5-m in conformance with Rule 1-4-5-b (Exception: Gloves may be any color).
20. 1-4- Exception for UIL: Towels may be of school color and
5-p may contain school name, school initials, mascot insigne. Towels may not contain numbers.
21. 1-4- Require all players of a team to wear facemasks of the
4-b same color (Exception: facemasks may be any color).
22. 2-15- Insert between "ground" and "by" "or a tee". If a tee is
4-a used it shall not elevate the ball's lowest point more than two inches above the ground.
23. 3-1-1 Change the second sentence to read: "It is recommended that the coin toss be conducted at midfield three minutes before the scheduled starting time. The referee shall toss the coin in the presence of no more than four field captains of the opposing teams and another game official, first designating the visiting field captain to call the fall of the coin."
24. 3-1-3 Change to read: "UIL varsity games and playoff games that end in a tie will be decided using the NCAA

Tiebreaker Procedure." [With UIL exceptions below.](#)

25. 3-2-1 Change to read: "The total playing time in UIL varsity games shall be 48 minutes divided into four periods of 12 minutes each, with one-minute intermissions between the first and second periods (first half) and between the third and fourth periods (second half). EXCEPTION: In games below the varsity level, periods may be shortened by mutual consent of the competing schools."
26. 3-2-1-b Change to read: "The maximum intermission between halves shall be 28 minutes."
27. 3-2-4-b Change the NOTE to read: "The use of visual 25 second clocks are recommended."
28. 6-1-1 Change "35 yard line" to "40 yard line."
29. 9-2-2-d UIL: Disqualification is for remainder of game only. [UIL](#) District Committees may apply additional disciplinary pen action.
30. 9-5-1, 2, 3 Replace Rule 9 Section 5 in the 1997 NCAA Football Rules and Interpretations with the following:
Section 5. FIGHTING
ARTICLE 1 a. Before, during any intermission, or during the game, squad members in uniform and coaches shall not participate in a fight. (Rule 2-32-1).

PENALTY -

15 yards from the basic spot or the succeeding spot and disqualification for the remainder of the game.

b. During either half, any person authorized to be in the team area shall not leave their team area to participate in a fight. EXCEPTION: Coaches designated by their head coach prior to the game may enter and leave their team area to act as peacemakers. It is recommended that at least one coach remain in their team area to assist in preventing persons from leaving their team area to participate in a fight.

PENALTY - 15 yards from the basic spot or the succeeding spot and disqualification for the remainder of the game. NOTE: Persons leaving the team area during a fight are to be penalized for fighting.

ARTICLE 2. Coaches who are disqualified for fighting may not be in the Playing Enclosure during the remainder of the game. (See 2-31-5 for the definition of the Playing Enclosure).

ARTICLE 3. It is strongly recommended that coaches who are designated as peacemakers contact only their players in their attempt to stop a fight.

31. 11 The Officials Mechanics approved by the TASO Football Board of Directors shall be used.
32. 11-1- Change: The official's jurisdiction begins 30 minutes
1 before the scheduled kickoff and ends when the referee declares the score final.
33. 11-2- The Referee WILL NOT announce the number of the
1-d player committing the foul.

NCAA TIE BREAKER SYSTEM

ARTICLE 3. The NCAA tie breaker system will be used when a high school varsity game is tied after four periods. NCAA football playing rules apply, with the following exceptions:

Districts games that play using "positive points" will use the following exceptions;

Coaches in the game MUST inform the referee before the game (pre game conference) that the game will be played using the UIL "positive points" exception. Failure to notify the Referee prior to the coin toss will result in the contest being played under the NCAA tie breaker system. If notification is given to the Referee, the tie game will be played with the following exception to rule 3-1-3-f. delete "if Team B scores during a period other than a try".

Delete example 2. If a touchdown is scored that determines the winning team in an extra period, the try is cancelled.

Substitute example 2 If a touchdown is scored that determines the winning team in an extra period, the scoring team may elect to play the try down. If the team on defense refuses to play the try down, the Referee may award the number of points the team could have scored had the defense played the try down.

- a. Immediately after the conclusion of the fourth quarter, officials will instruct both teams to retire to their respective team areas. The officials will assemble at the 50-yard line and review the tiebreaker procedures.
 - b. The officials will escort the captains to the center of the field for the coin toss. The winner of the toss shall choose one of the following options:
 - 1. Offense or defense, with the offense at the opponent's 25-yard line to start the first series.
 - 2. Which end of the field shall be used for both series of that overtime period.
- Note: The winner of the toss may not defer his choice.
- c. The loser of the toss shall exercise the remaining option for the first extra period and shall have the first choice of the two options for subsequent even-numbered extra periods.
 - d. Extra periods: An extra period shall consist of two series with each team putting the ball in play by a snap on or between the inbounds lines on the designated 25-yard line, which becomes the opponent's 25-yard line. The snap shall be from midway between the inbounds lines on the 25-yard line, unless a different position on or between the inbounds lines is selected before the ready-for-play